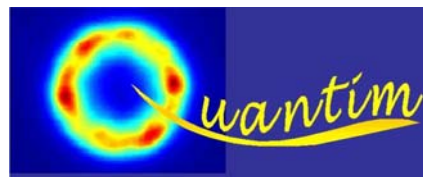


# quantum limits in optical imaging



Projet européen : "Quantum Imaging"

# IMAGES



are an important subject in optics,  
and in information technologies

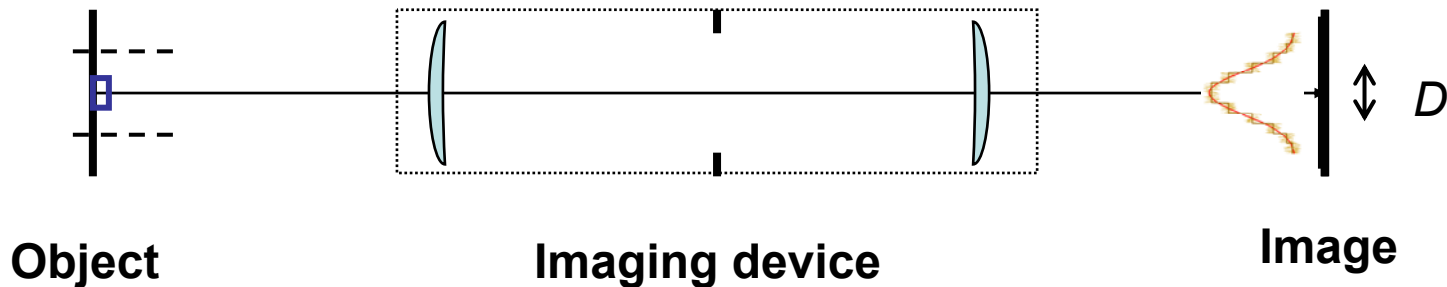
- *multiplexed information, monitored by **multi-pixel** detectors*
- *because of intrinsic **parallelism** of information*

Because the quantum nature of light introduces  
**quantum fluctuations**,  
which affect the sensitivity and/or resolution  
of measurements  
one can raise the following questions :

*is there a Quantum Limit to resolution  
in optical images ?*

*is there a Quantum Limit to information extraction  
from optical images ?*

## 1 : Resolution in optical images



→ *XIX° century physics* sensors (eye, photographic plate) are not really linear the resolution is limited by the **spot size  $D$  : Rayleigh criterion**  
**Diffraction theory** gives the answer for the **ultimate limit : the wavelength**

→ *XX°, XXI° century physics* sensors (diode arrays, CCD cameras) are very linear and have a wide dynamic range.

If one is able to measure perfectly the image one can determine exactly the object by deconvolution (inverse problem)

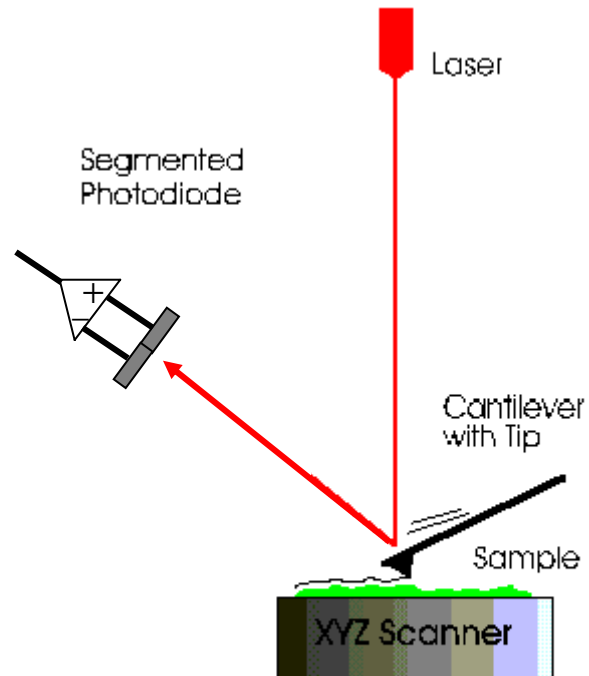
resolution is limited by **noise** in the read-out of the image

It is the **Quantum noise** on the image which ultimately limits the accuracy of the object reconstruction

## *2 : Information extraction from optical images*

There are many examples of optical measurements where one does not want to know all the details of the field distribution in the transverse plane,  
only the **modification** of the image  
induced by parameters that one wants to determine

## Example 1 : beam positioning



Atomic Force Microscope

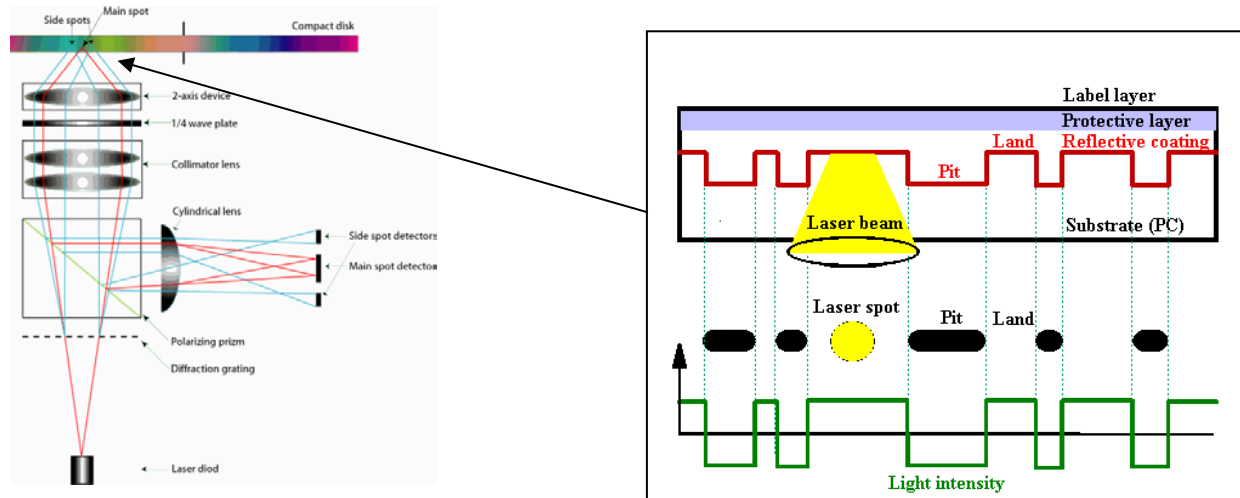
the AFM cantilever position change is monitored through the deflection of the laser beam

In such a case, the beam shape is unchanged, only its position is not known

*10 nm beam displacement currently measured*

what is the lower limit in such a measurement ?

## Example 2 : digital optical data read-out



one only wants to detect the presence or absence of pits of known depth and width in the disc surface

*so far, the density of bits is limited to  $1 \text{ bit}/\lambda^2$*

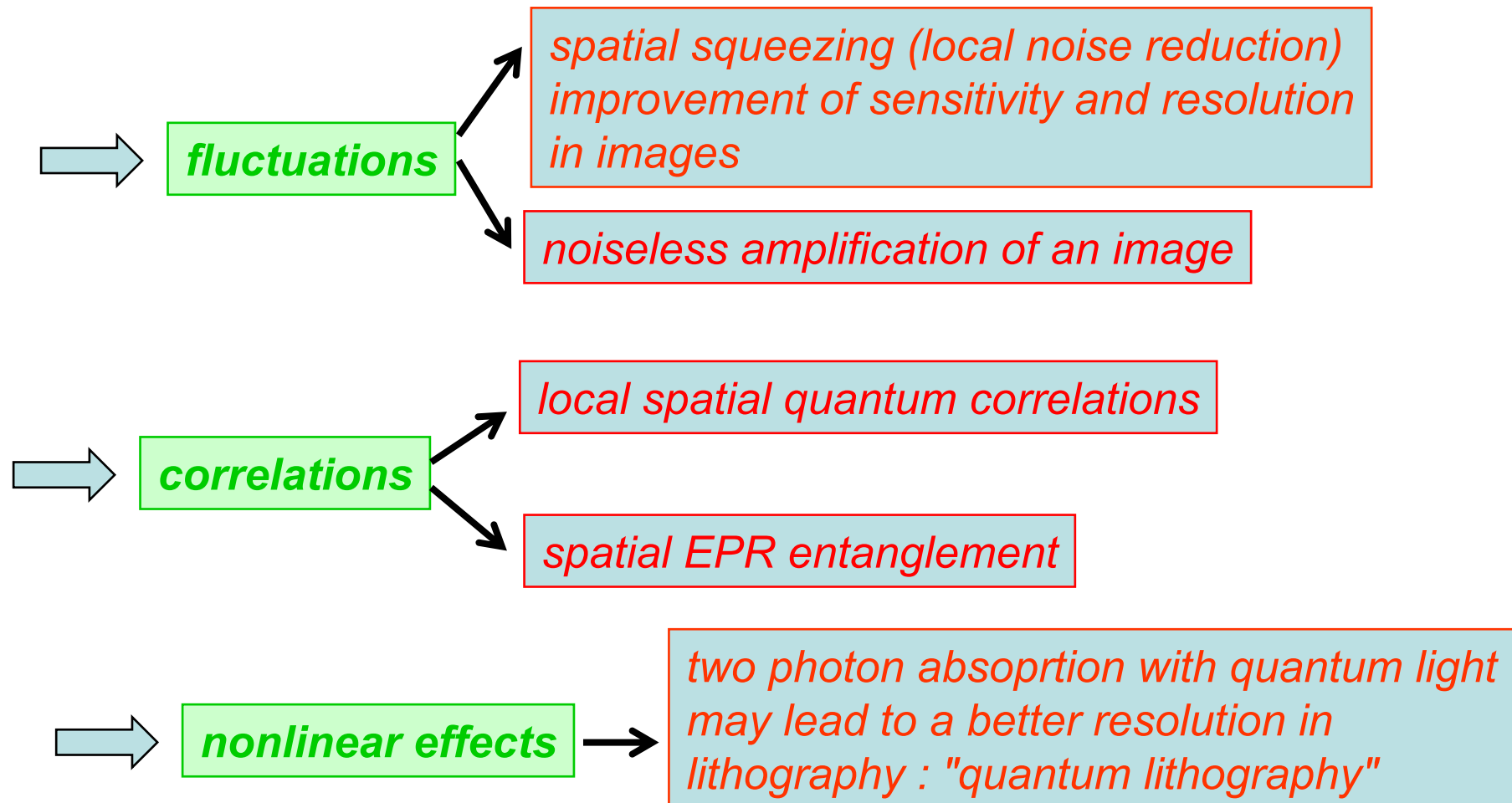
can one do better

?

# Quantum aspects in optics

*in linear optics,*  
*quantum mean values* obey the laws of *classical* electrodynamics

⇒ quantum effects are effective in :



## There are two levels of quantum effects :

### - the "standard" quantum effects

In **standard laser beams**

the corpuscular character of light introduces noise  
in photocurrent : the **shot noise**



limit usually called "standard quantum limit"

### - beyond the "standard" quantum effects

Heisenberg inequalities limit the **product** of variances of quantum fluctuations  
not a single variance



there exists "non classical states of light" allowing us to go  
below the standard limit on any single measurement

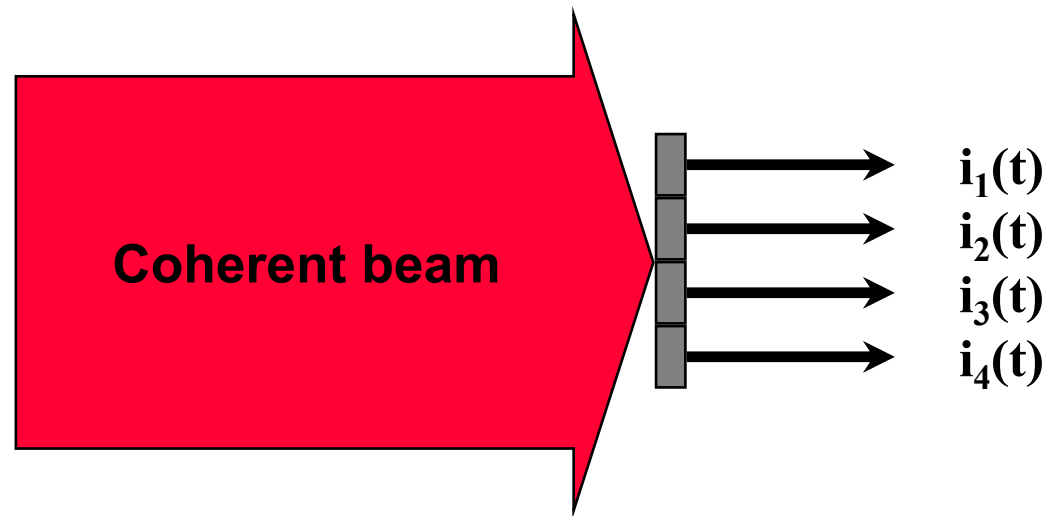
squeezed states, sub-Poissonian states, intensity correlated states ...

**-|-**

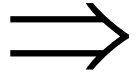
**Standard quantum limit  
in images**

**(using ordinary laser beams)**

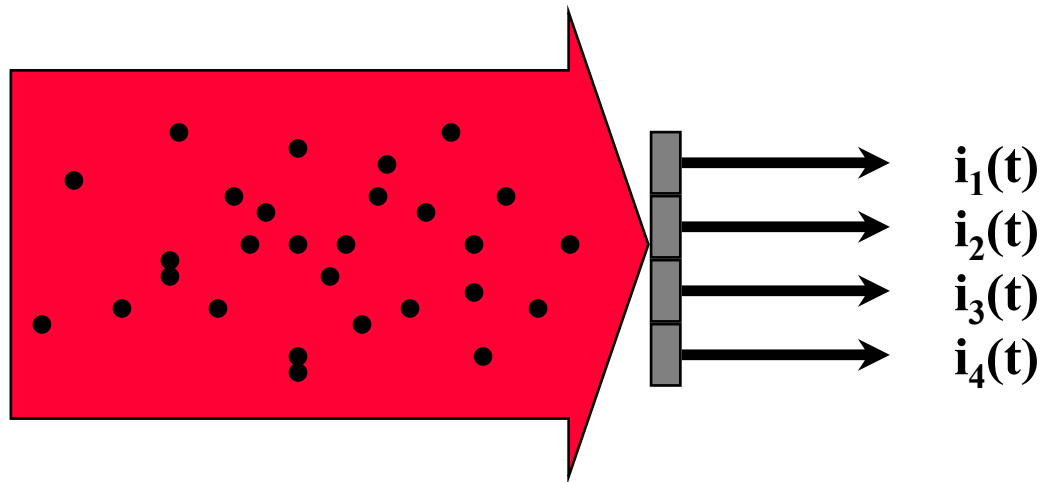
What are the quantum fluctuations and correlations measured on pixels when one uses a **coherent beam of light** (standard laser beam) ?



- there exists a «local» shot noise on each pixel
- there are no spatial correlations between different pixels

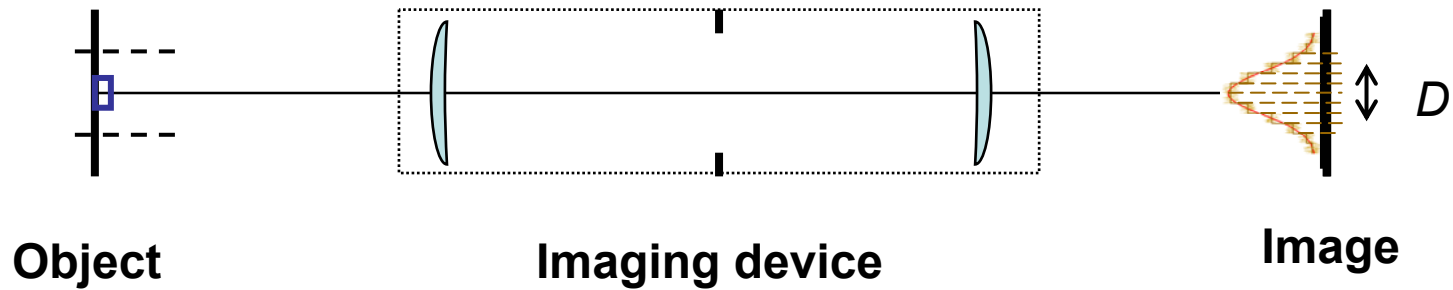


these features can be "explained" by considering that  
a coherent beam of light is «composed» of photons  
**randomly distributed in space and time**



A.

Standard Quantum Limit in optical resolution

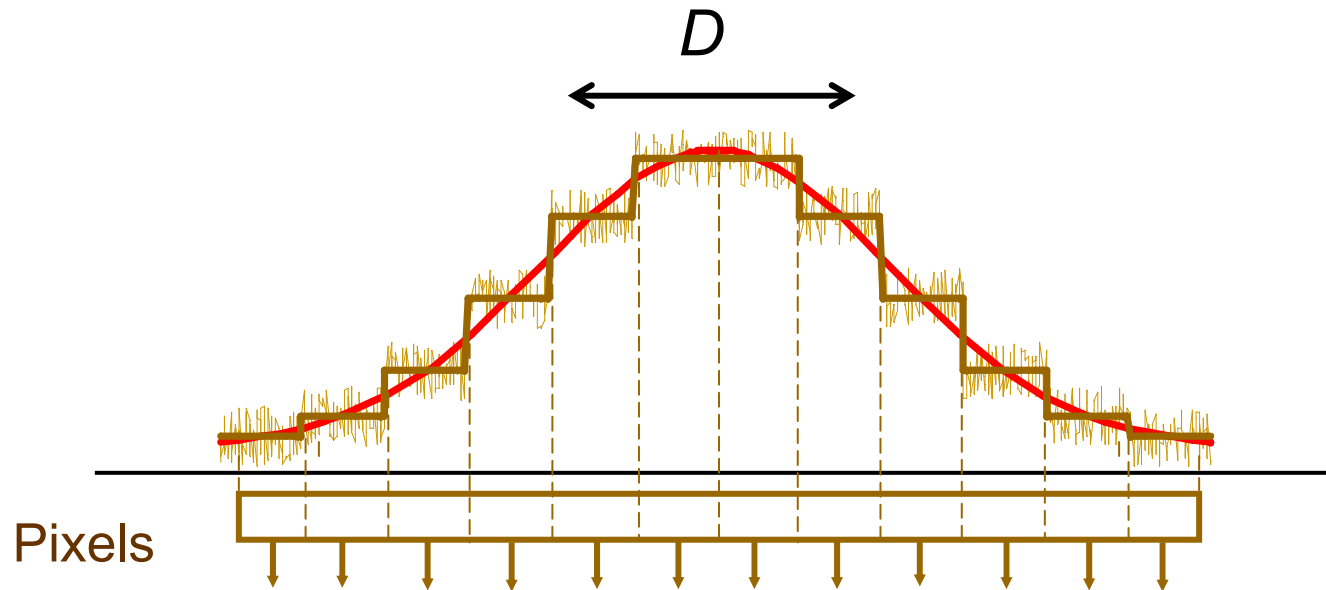


*There are two steps in imaging :*

(1)  *The recording of the image*

(2)  *The object reconstruction from this information*

## (1) Standard Quantum Limit in image recording



If one decreases the pixel size, the sensitivity to details increases until one reaches the limit where one cannot distinguish the information given by two nearby pixels, because of the presence of shot noise

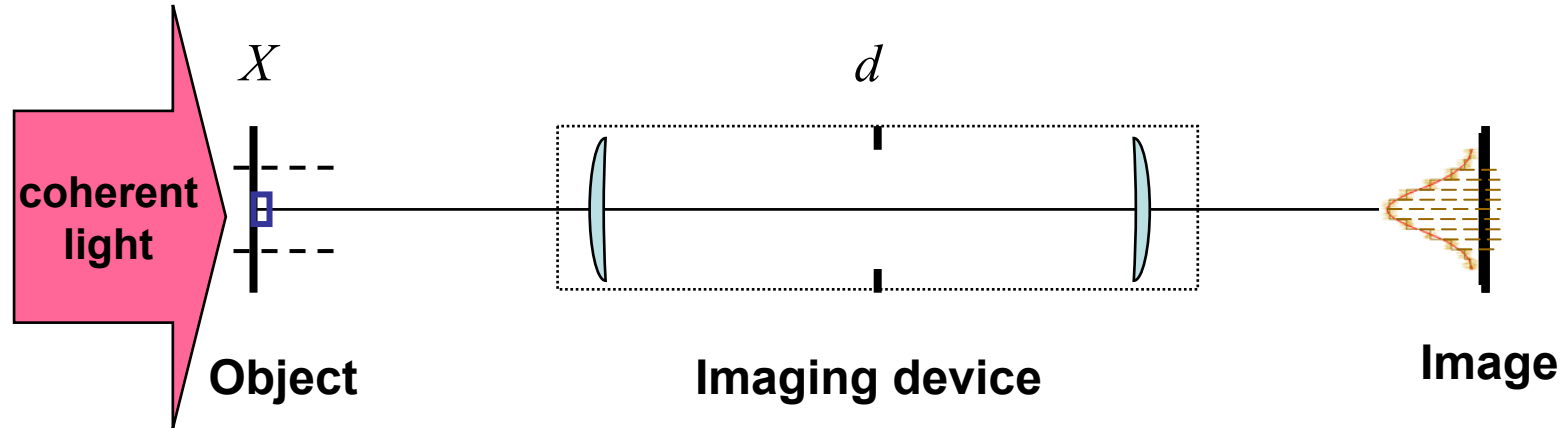
The minimum pixel area  $A_{pixel}$  allowing to monitor a detectable detail can be shown to be :

$$A_{pixel}^{\min} \approx \frac{D}{\sqrt{N \text{ (photons /m}^2\text{)}}}$$

A detector with pixels having a finite size will be able to **extract the total information** available from the image

## (2) Standard Quantum Limit in object reconstruction from image

Bertero, Pike Opt. Acta **29**, 727 (82)



Because of linearity, there exists eigenstates  $f_n$  of the imaging device, with transmission  $t_n$

$$E_{object} = f_n \quad \Longrightarrow \quad E_{image} = t_n f_n$$
$$E_{image} = \sum_n c_n f_n \quad \Longrightarrow \quad E_{object} = \sum_n \frac{c_n}{t_n} f_n$$

if the coefficients  $c_n$  are perfectly known,  
Object shape can be reconstructed **without limitation due to diffraction**

**Local Shot noise  $\implies$  the knowledge of coefficients  $C_k$  is not perfect**

One can show that :  $(\Delta c_n)^2 = \text{constant}$

$$n \text{ small : } t_n \approx 1$$

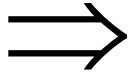
$$n \text{ large : } t_n \ll 1$$

$$E_{image} = \sum_n c_n f_n \implies E_{object} = \sum_n \frac{c_n}{t_n} f_n$$

the uncertainty  $\delta c_n$  is amplified in the object reconstruction for small values of  $t_n$

shot noise prevents to know the coefficients of the decomposition for

$$n > n_{max}$$



*Standard quantum limit in image reconstruction*

$$\delta x_{\min} \approx X / n_{\max}$$

$n_{\max}$  depends on Shannon (or Fresnel) number  $dX/\lambda f$  of the set-up

one can reconstruct details of the object smaller than  $\lambda$ ,  
i.e. smaller than the diffraction or Rayleigh limit

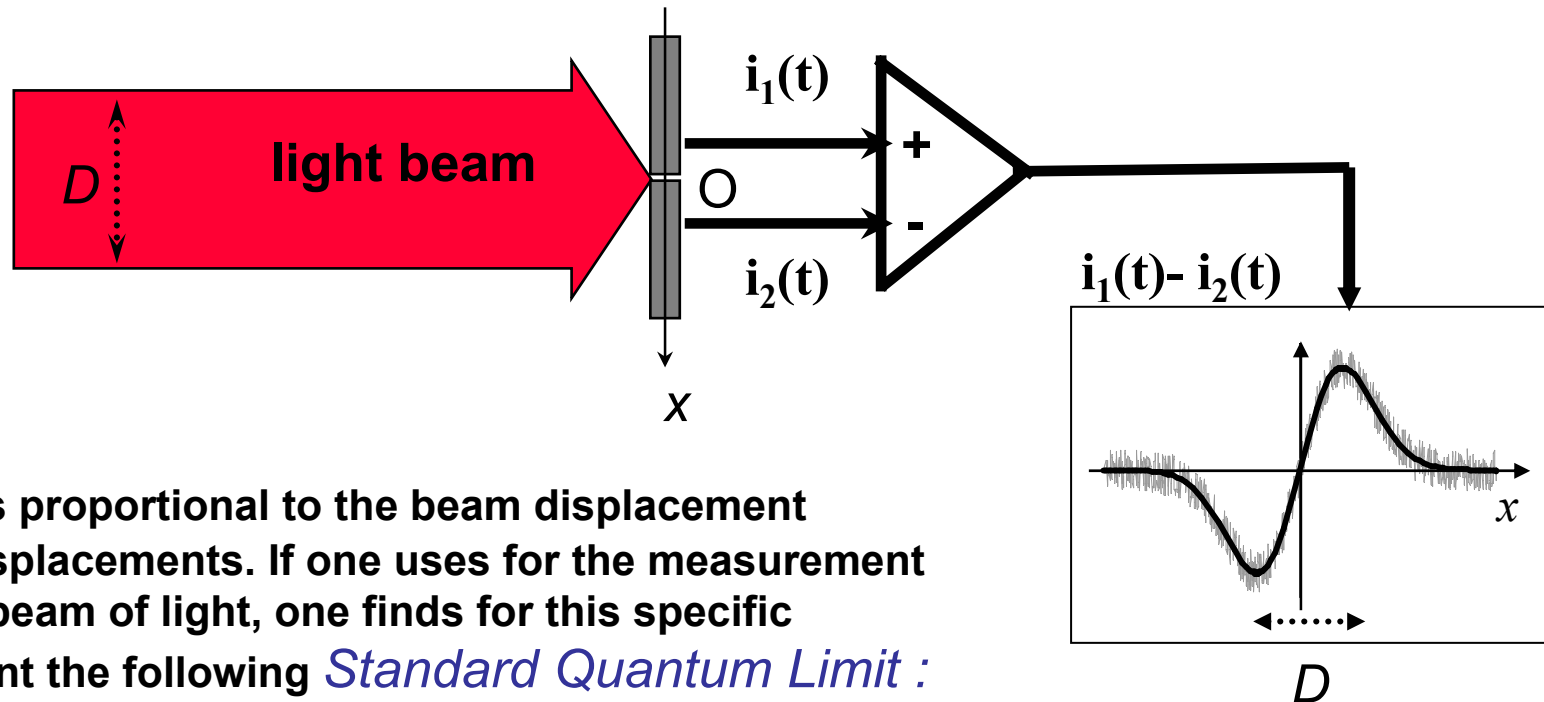
⇒ "superresolution"

in practice, difficult to go beyond a few units

B.

Standard Quantum Limit  
in information extraction  
from images

## Measurement of very small displacements in the transverse plane



$i_1(t) - i_2(t)$  is proportional to the beam displacement for small displacements. If one uses for the measurement a coherent beam of light, one finds for this specific measurement the following *Standard Quantum Limit* :

$$\delta x_{\min} = \frac{D}{\sqrt{N_{\text{photons}}}}$$

$N_{\text{photons}}$  : number of photons measured in total beam

**it can be much smaller than the wavelength**

but  $N_{\text{photons}}$  cannot be increased without limit

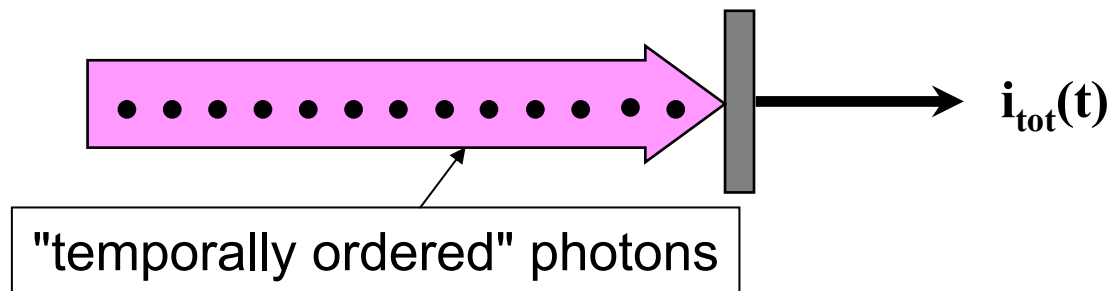
**-||-**

**Beyond the Standard quantum limit**

**(using "non-classical" beams)**

There exist **nonclassical states of light** which allow us to go beyond the standard quantum limit for **measurements performed on the total beam**

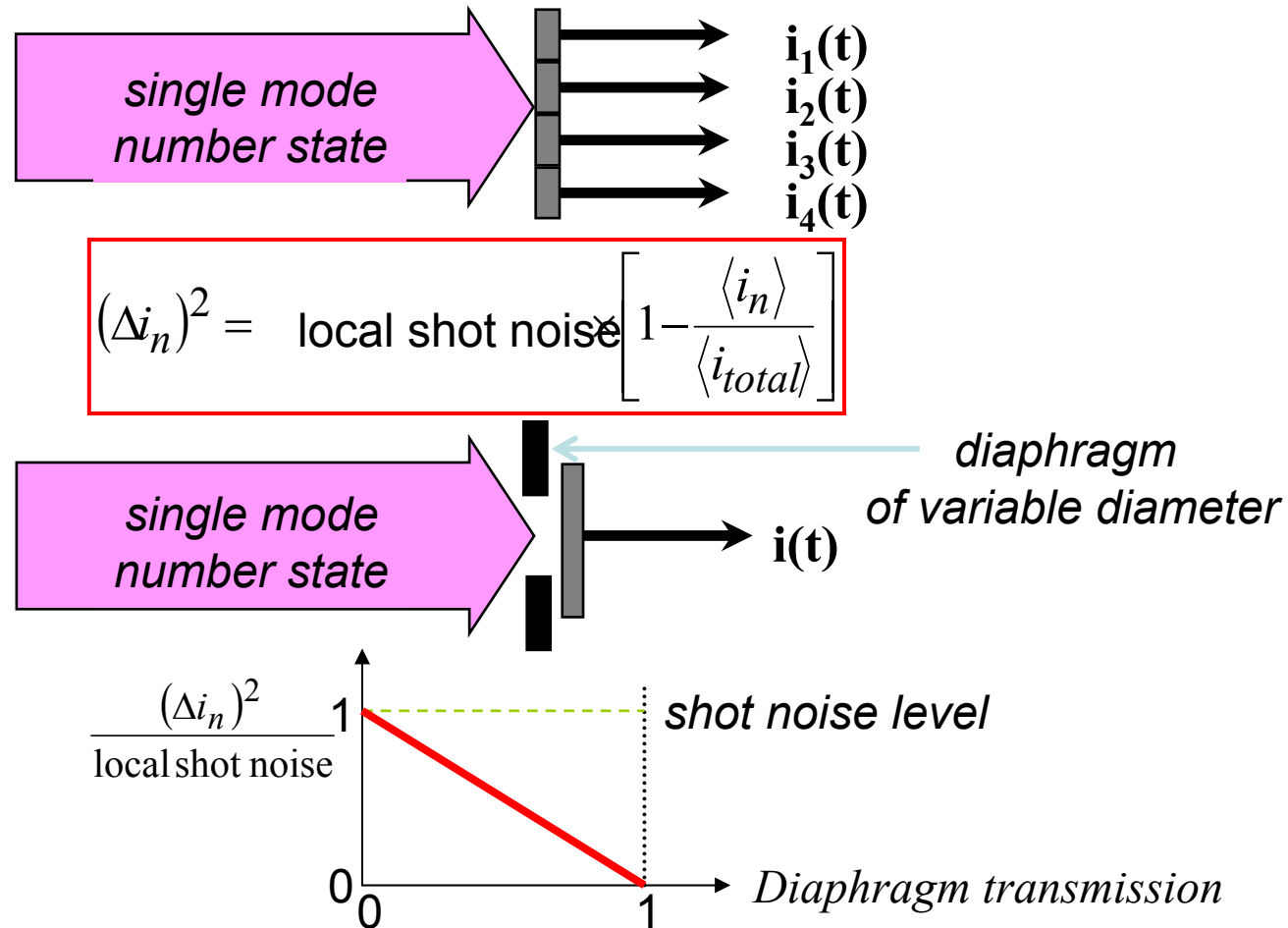
- *number states, **sub-Poissonian states** for intensity measurements,*



- ***squeezed states** for quadrature measurements*

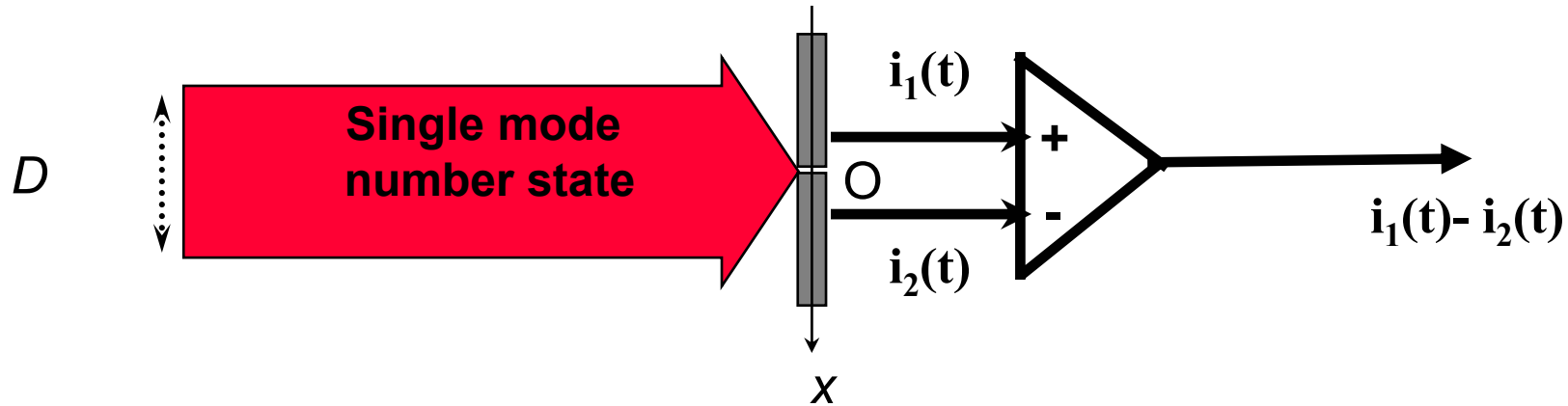
They are single **transverse mode non-classical light**

Can one use single mode non-classical light to improve imaging ?



even the best single mode non-classical state is not helpful when one wants to measure small details in the transverse plane

Use of a single transverse mode non-classical state  
to measure a small displacement in the transverse plane

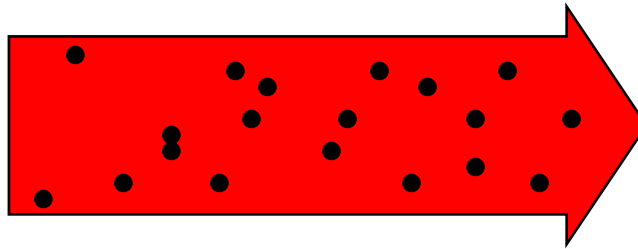


*With a single mode number state :*

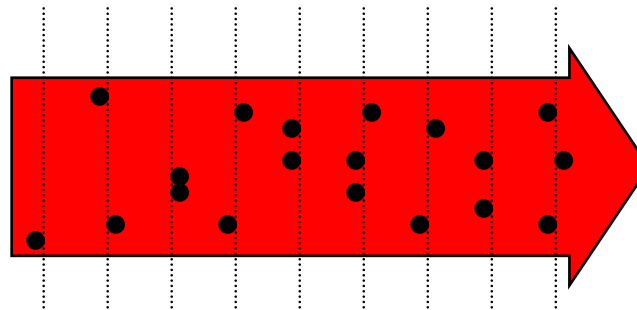
$$\delta x_{\min} = \frac{D}{\sqrt{N_{\text{photons}}}}$$

**One does not beat the Standard Quantum Limit !**

A coherent state beam is «composed» of photons  
randomly distributed in space and time



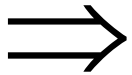
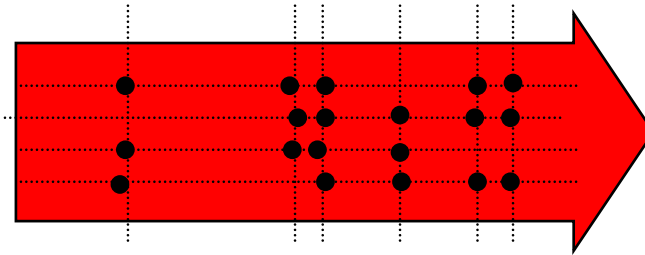
a single mode number state is «composed» of photons  
ordered in time but randomly distributed in space



and therefore it cannot improve measurements in which  
the noise is related to the spatial distribution of photons

For measurements in images, one needs a light beam

with photons **ordered in space**



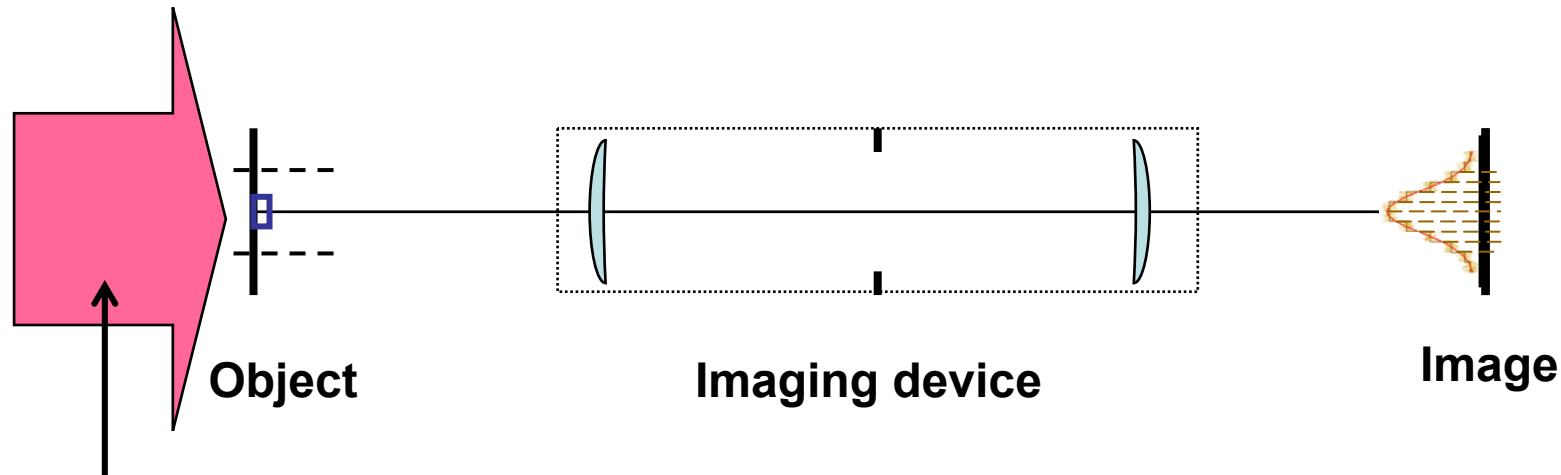
**A multimode nonclassical beam**  
is needed to reduce noise in images

A.

Beyond the Standard Quantum Limit  
in object reconstruction

*M. Kolobov, C. Fabre Phys. Rev. Letters 85, 3789 (2000)*

Quantum noise must be reduced in all the eigenmodes  $f_n$  of the system



*multimode squeezed light* improves object reconstruction by pushing the cut-off of spatial frequencies to higher values

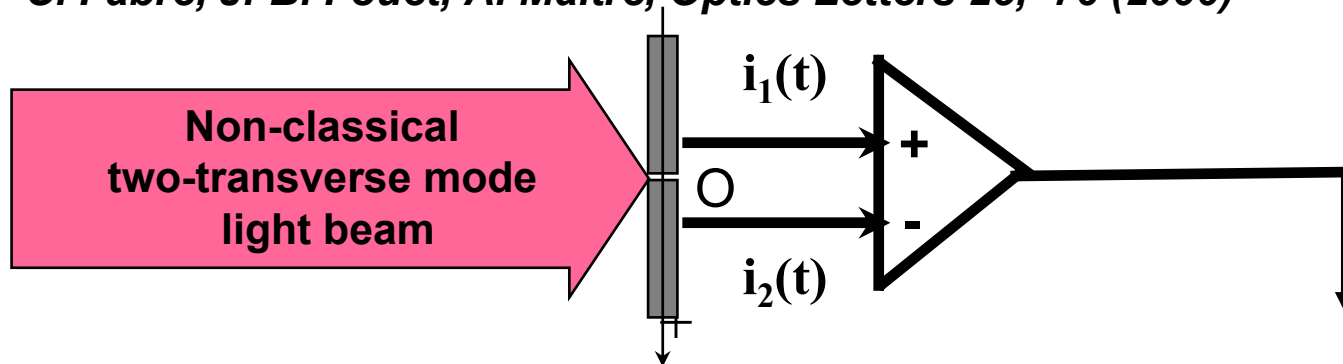
*The multimode squeezed light must be emitted by the object, and also **around** the object, and in all the eigenmodes of the imaging device*

B.

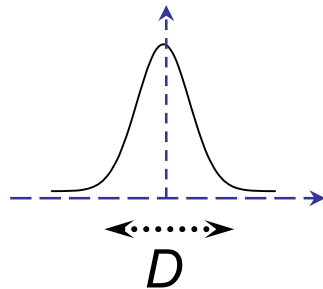
Beyond the Standard Quantum Limit  
in beam positioning

## Beyond the Standard Quantum Limit in 1 D positioning

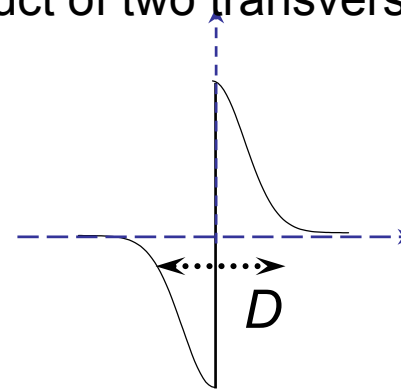
C. Fabre, J.-B. Fouet, A. Maître, *Optics Letters* 25, 76 (2000)



One finds the beam likely to reduce the noise in such a measurement is a tensor product of two transverse modes :



and



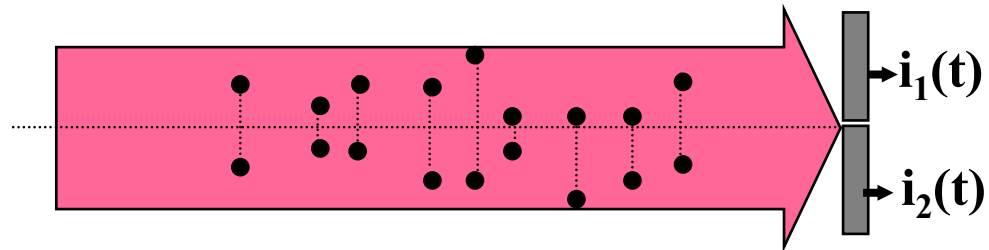
perfectly squeezed vacuum  $\otimes$  in  $TEM_{00}$  mode

intense coherent state in "flipped"  $TEM_{00}$  mode



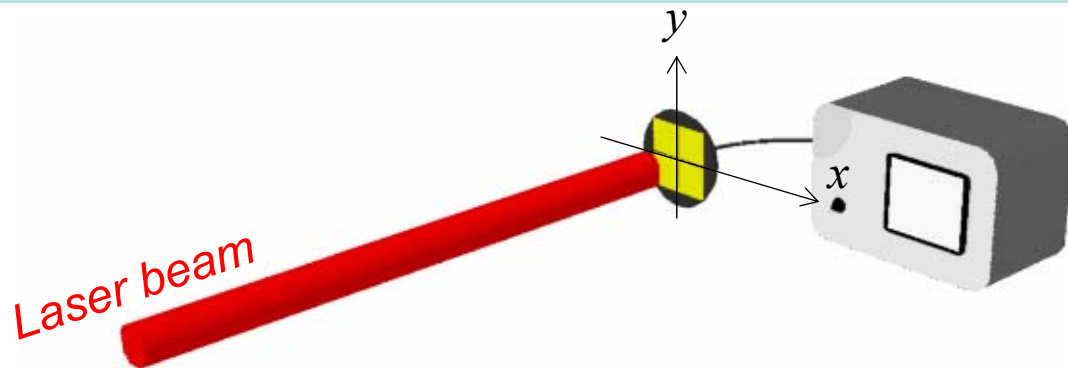
$$\delta x_{\min} \ll \delta x_{SQL}$$

- in a single mode squeezed beam,  
the two halves of the beam are more  
noisy than the total beam :  
the fluctuations on the two halves are anticorrelated
- the mixing with a "flipped "mode  
transforms the anti-correlation into a correlation



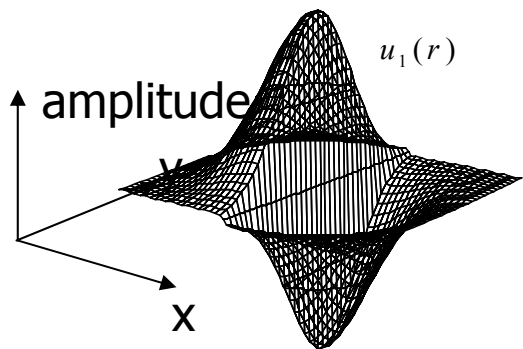
⇒ photons are spatially ordered two by two,  
in the two halves of the beam

*Beyond the Standard Quantum Limit in 2 D positioning  
"the quantum laser pointer"*

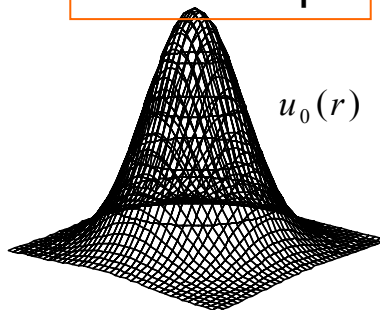


The beam likely to reduce the noise in a 2D positioning measurement is a tensor product of three transverse modes :

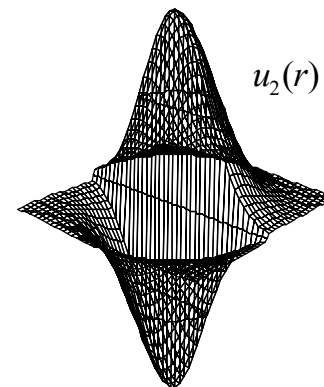
x flipped mode



Beam shape



y flipped mode



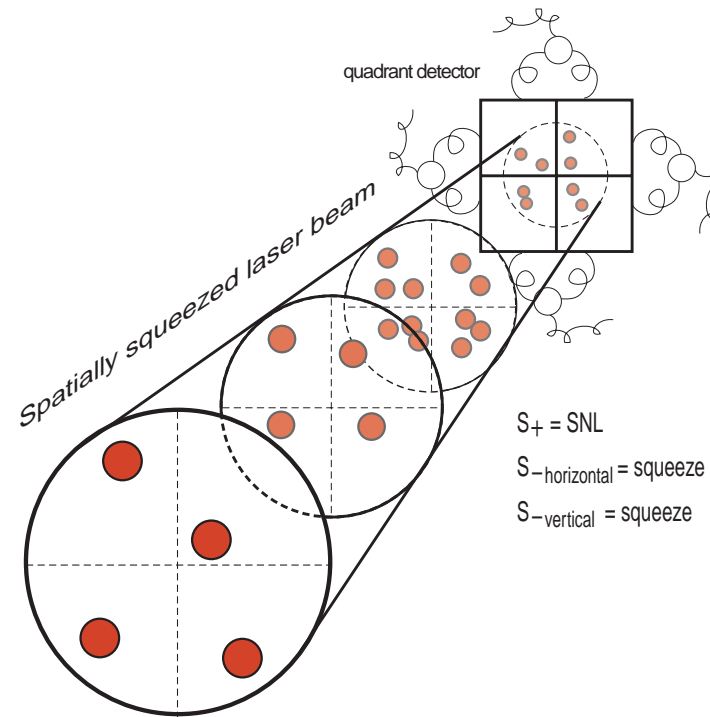
*squeezed vacuum*



*coherent state*



*squeezed vacuum*



*In such a non-classical state, the photons are "ordered 4 by 4", in four quarters of the beam*



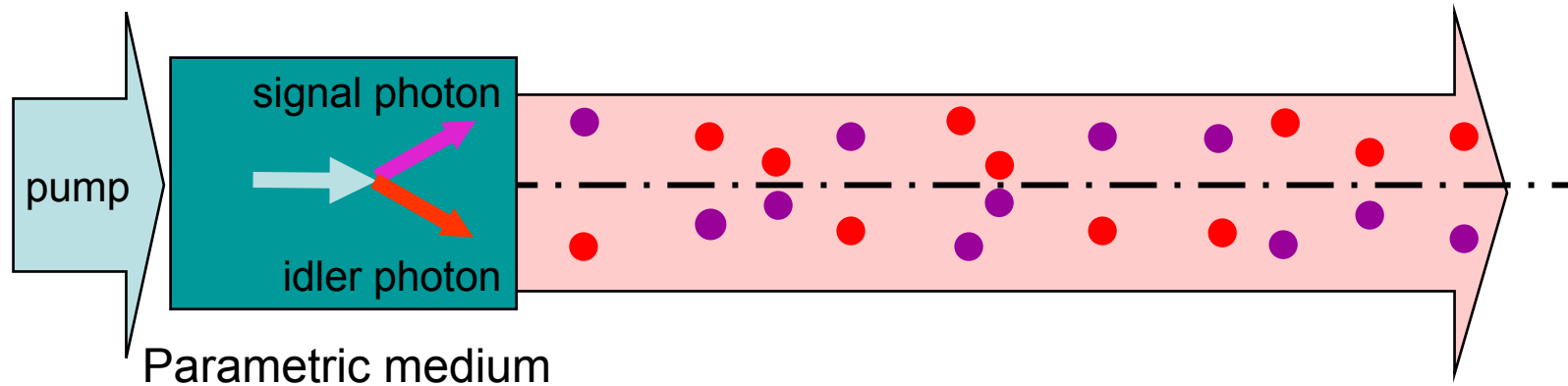
**How to generate  
multimode non-classical beams ?**

A.

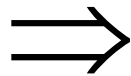
Direct generation using nonlinear optics



parametric down conversion is a good candidate to generate spatial non-classical effects



If the pump is a plane wave, the signal and idler photons are emitted at the same time and in perfectly correlated directions



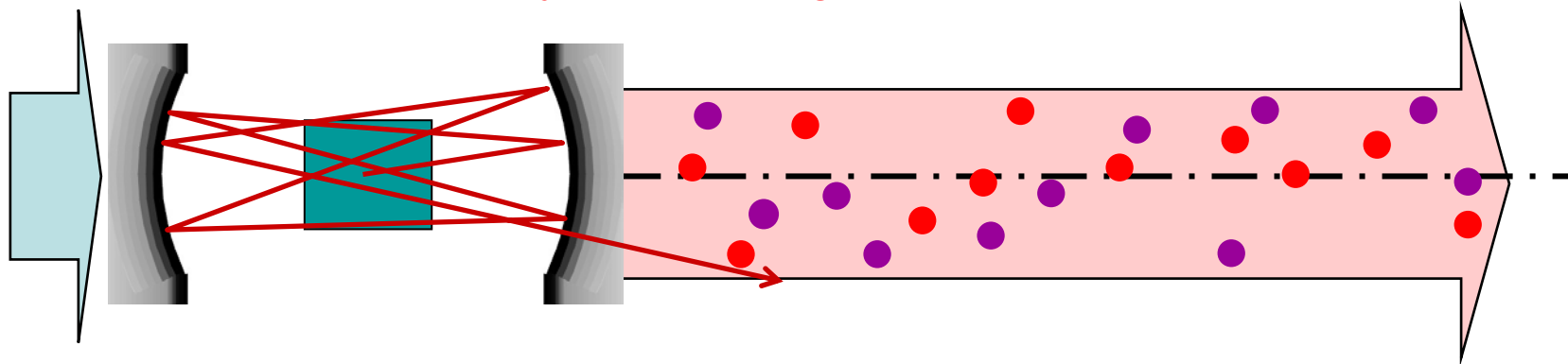
temporal and spatial quantum correlations

1) regime of high parametric gain using intense pulsed pump laser

in the frequency degenerate case  
multimode squeezed light is produced

2) regime of parametric oscillation in an optical cavity

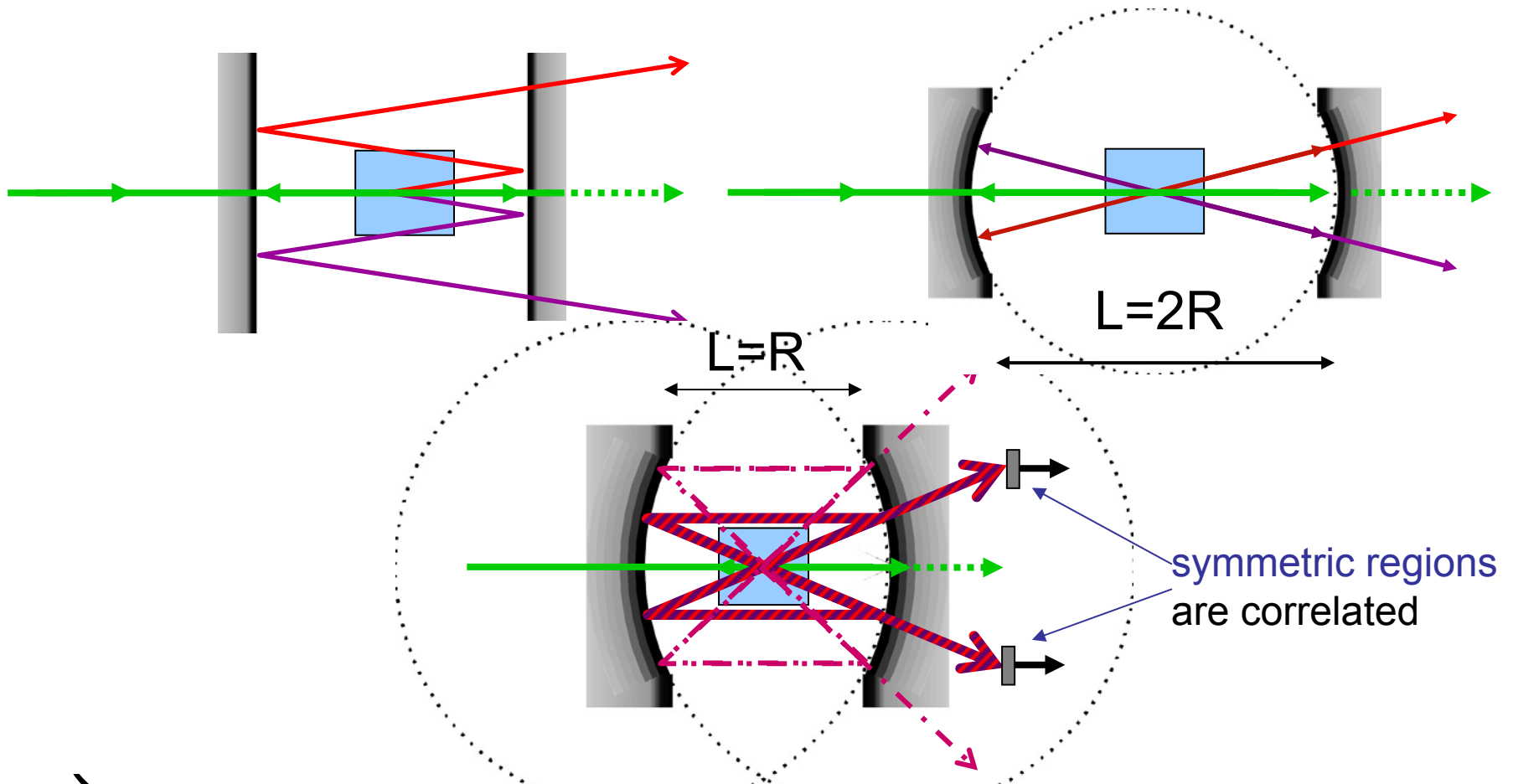
with a usual cavity ( without degenerate transverse modes )



Because of multiple reflexions on the curved mirrors,  
a regular non-degenerate OPO cavity

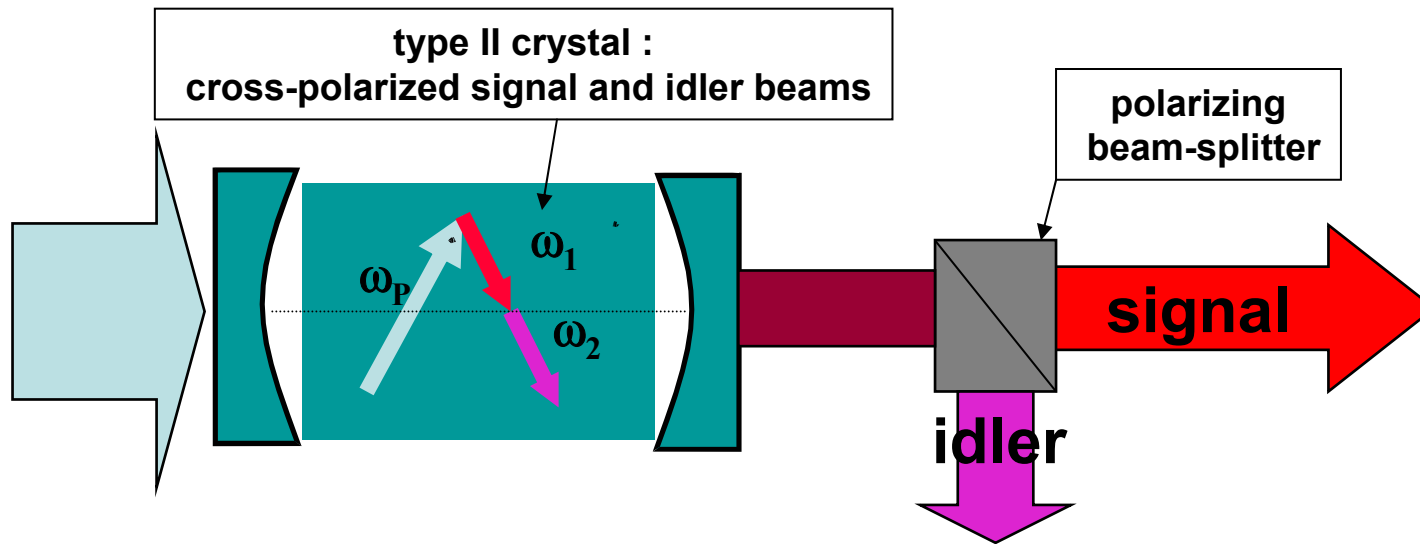
destroys the spatial correlation created in parametric down-conversion

with a cavity having degenerate transverse modes (planar, concentric, confocal)



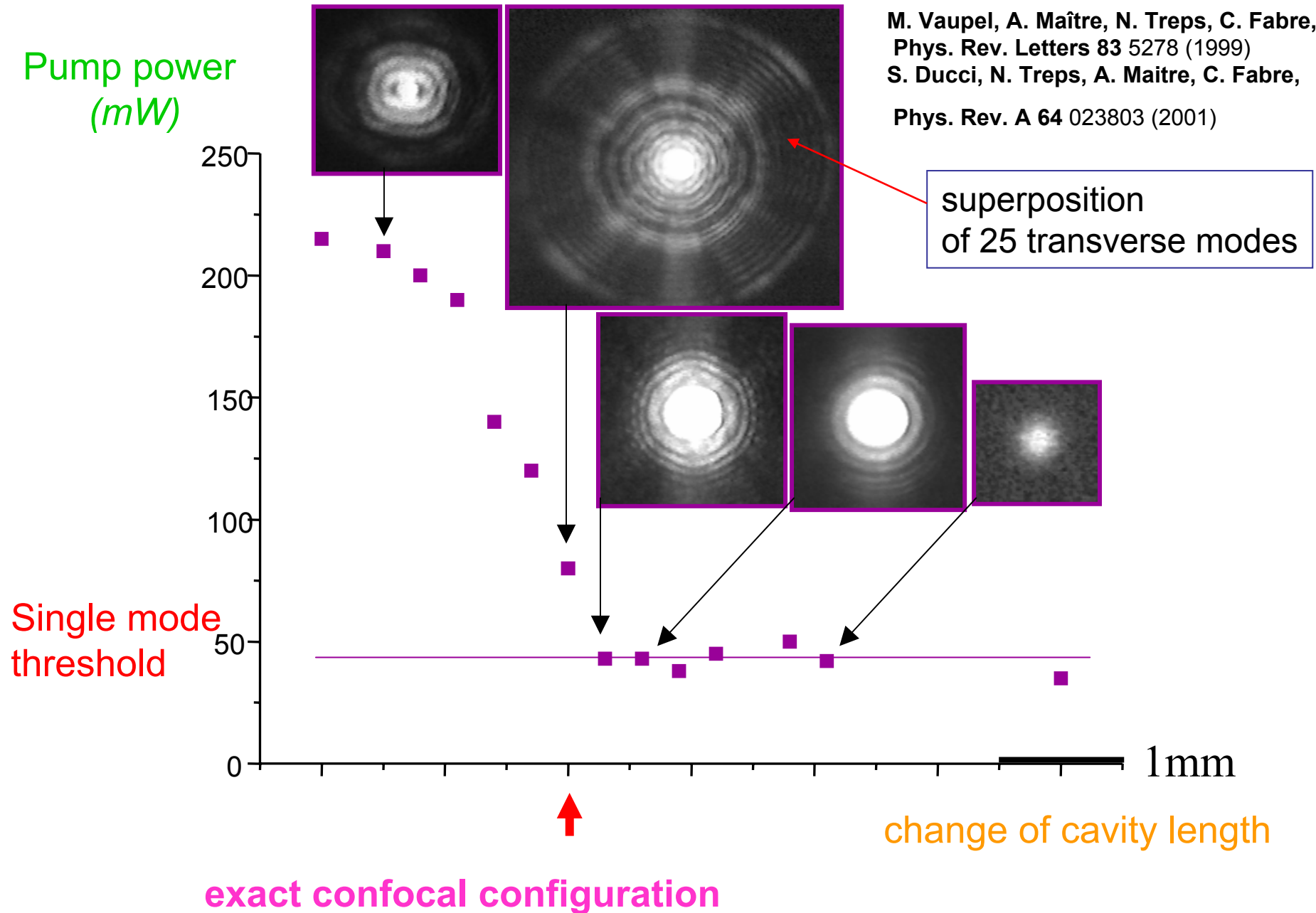
A degenerate OPO cavity does not destroy the spatial correlation created in parametric down-conversion

Experiment in Paris :  
evidence for direct generation of multi-mode nonclassical state  
of light in a type II confocal OPO

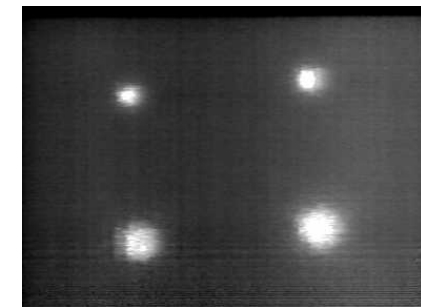
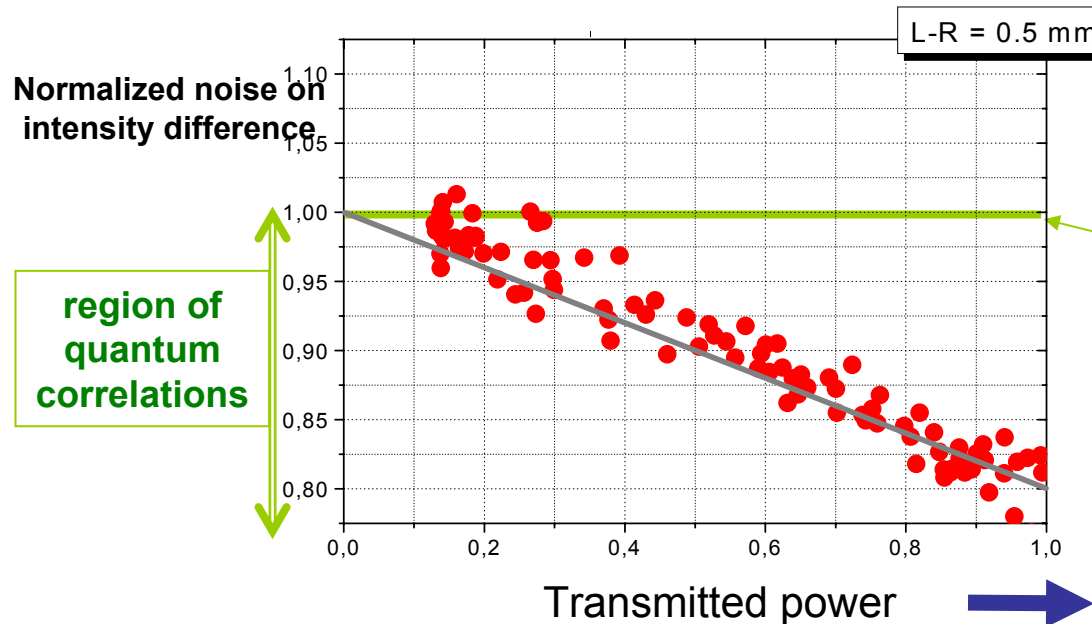
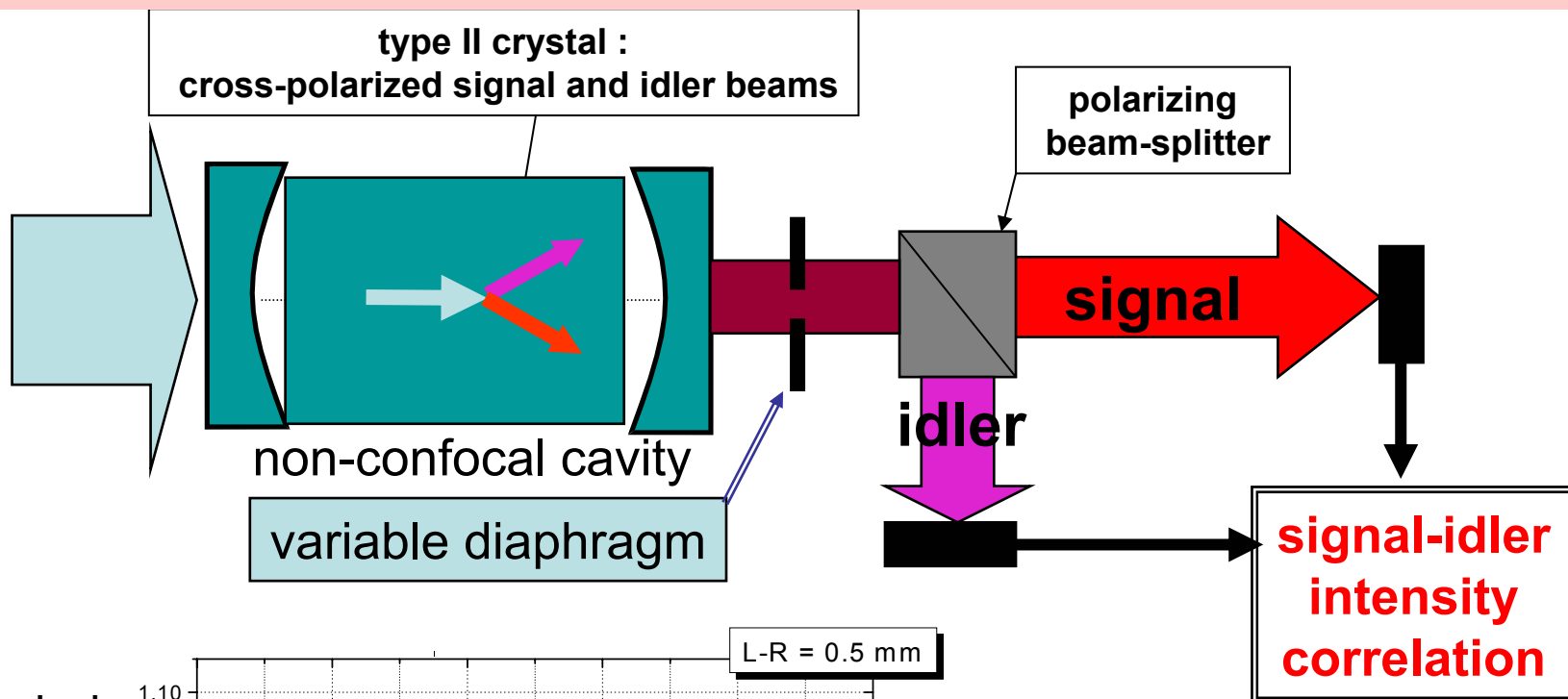


# OPO operation in a confocal cavity : generation of optical patterns

M. Vaupel, A. Maître, N. Treps, C. Fabre,  
Phys. Rev. Letters 83 5278 (1999)  
S. Ducci, N. Treps, A. Maitre, C. Fabre,  
Phys. Rev. A 64 023803 (2001)

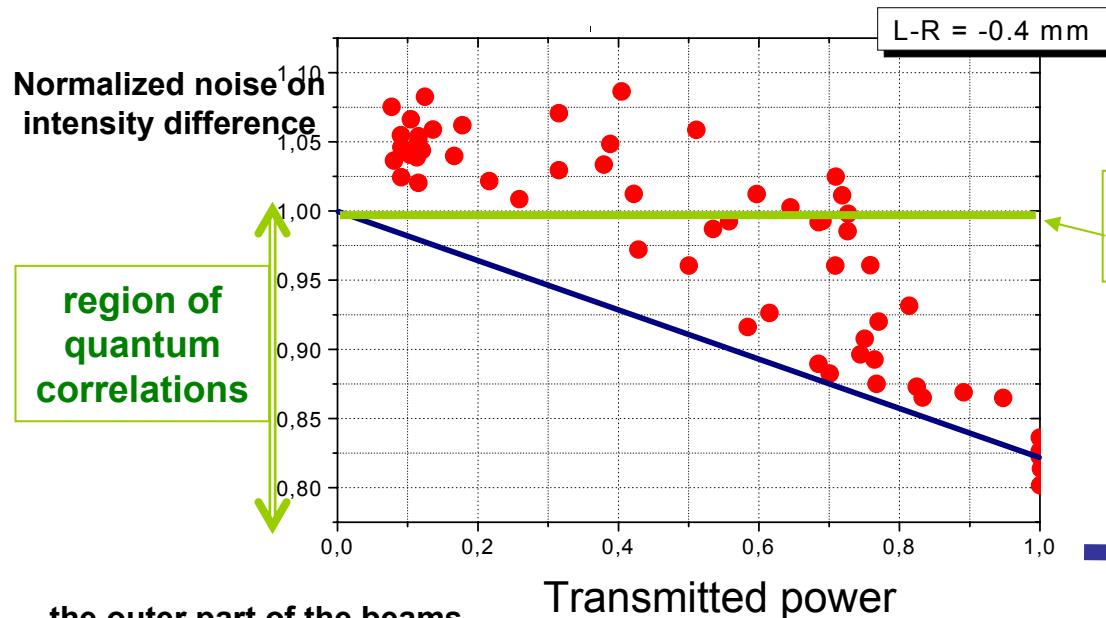
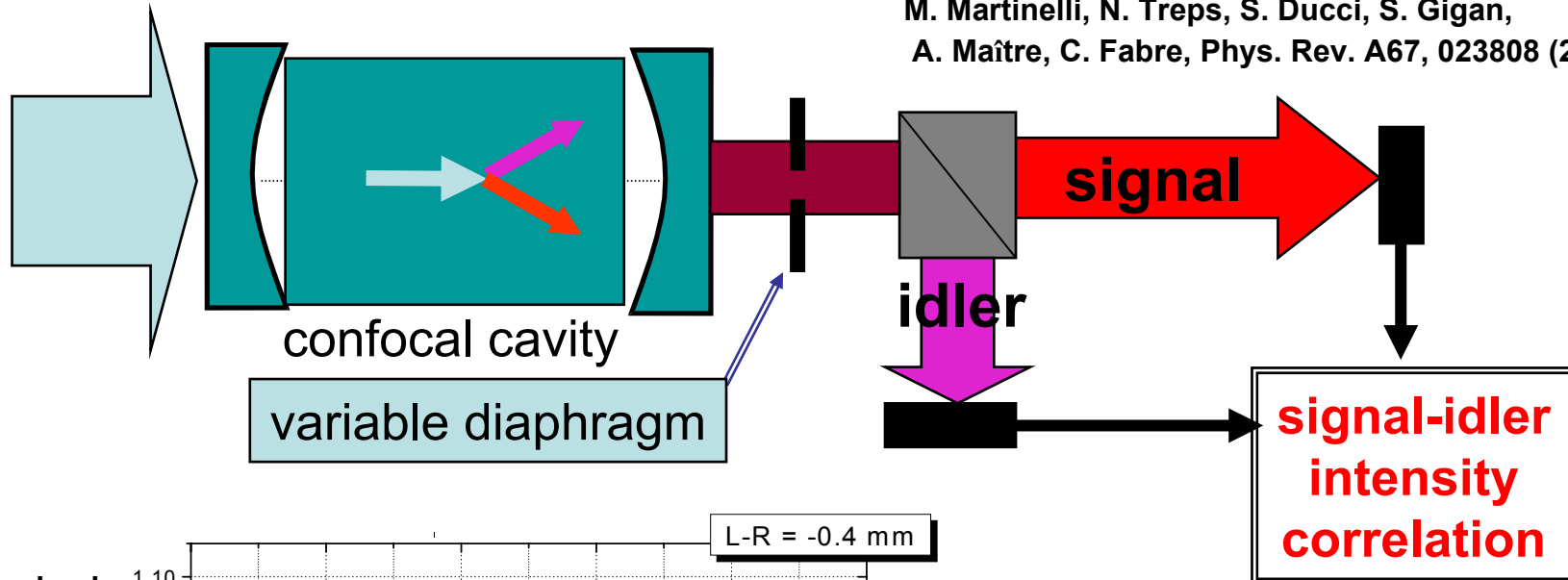


# study of the spatial distribution of intensity correlations in a non confocal OPO

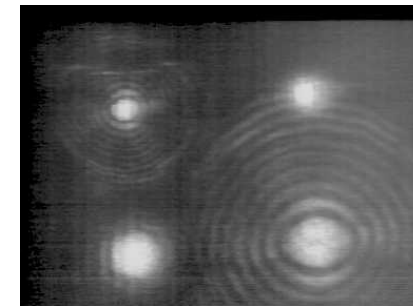


# study of the spatial distribution of intensity correlations in a confocal OPO

M. Martinelli, N. Treps, S. Ducci, S. Gigan,  
A. Maître, C. Fabre, Phys. Rev. A67, 023808 (2003).



the outer part of the beams  
are quantum correlated, not the central part

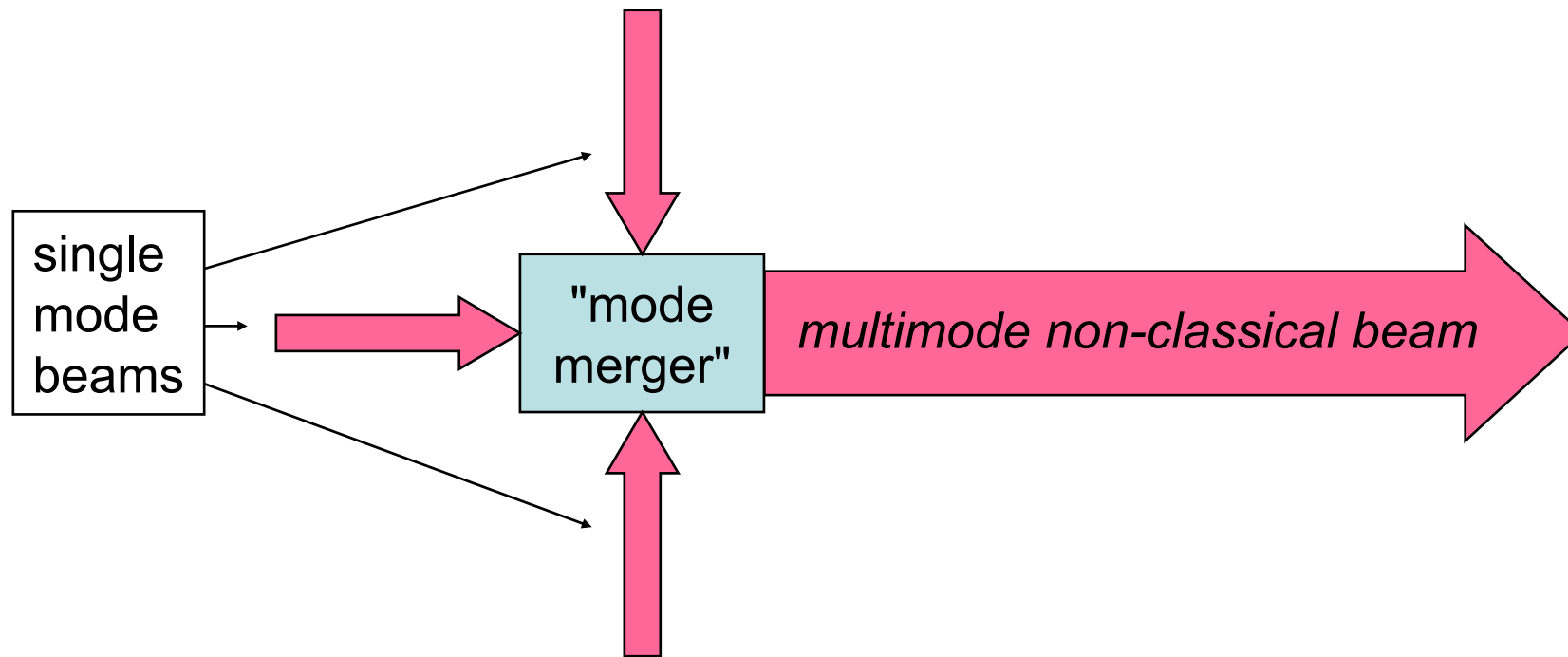


signature of a  
*multimode*  
*non classical state of light*

B.

Synthesis of multimode non-classical beam  
from single mode non classical beams

collaboration Paris- LKB Australian National University (Canberra)

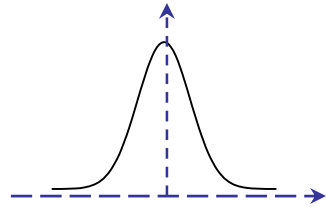


a mode merger can be :

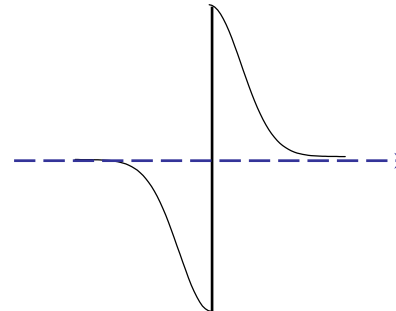
- a beamsplitter : simple, but introduces losses and therefore excess noise
- an optical cavity transmitting a transverse mode and reflecting the others

# Experimental production of a non-classical two-transverse mode light beam

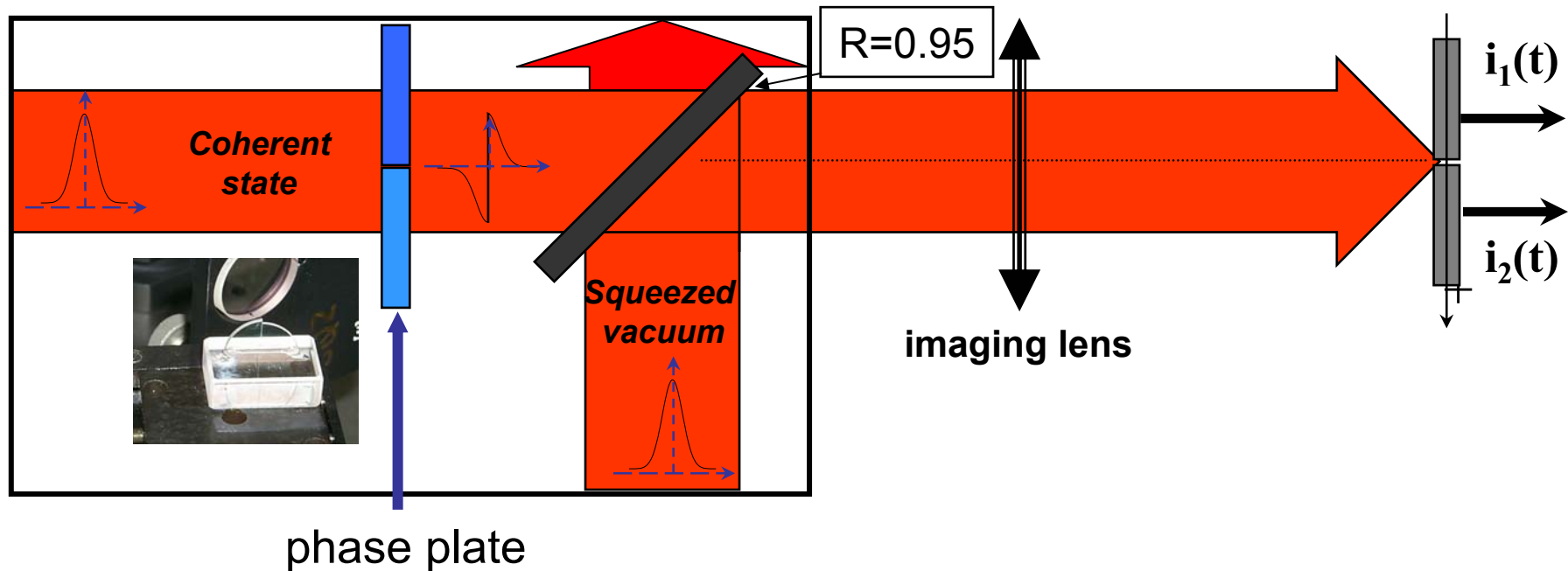
N. Treps, U. Andersen, B. Buchler, P.K. Lam, A. Maître, H. Bachor, C. Fabre  
Phys. Rev. Letters 88 203601 (2002)



perfectly squeezed vacuum

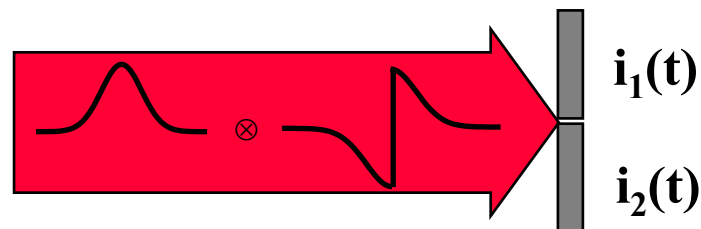
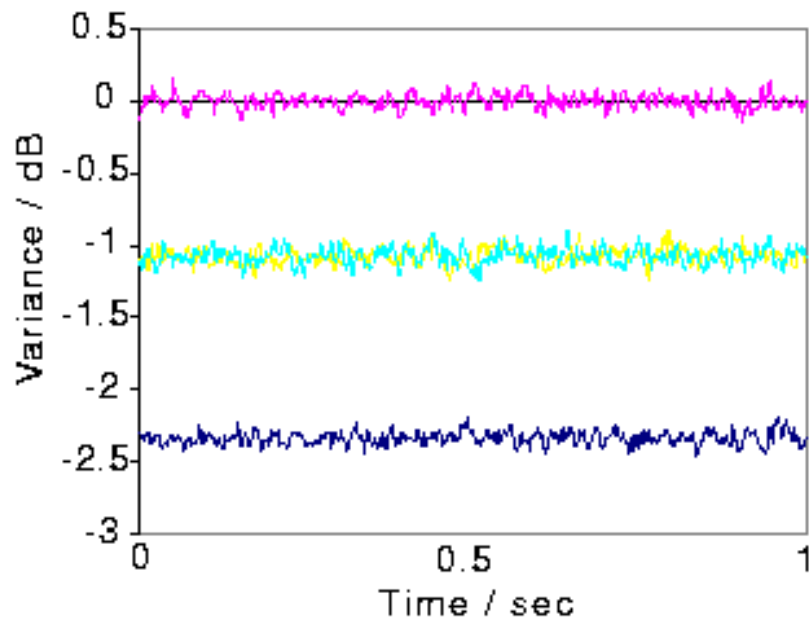


Intense coherent state



## Evidence of non-classical spatial effect

Analysis frequency : 4.5 MHz



total signal  $i_1(t) + i_2(t)$  : shot noise level

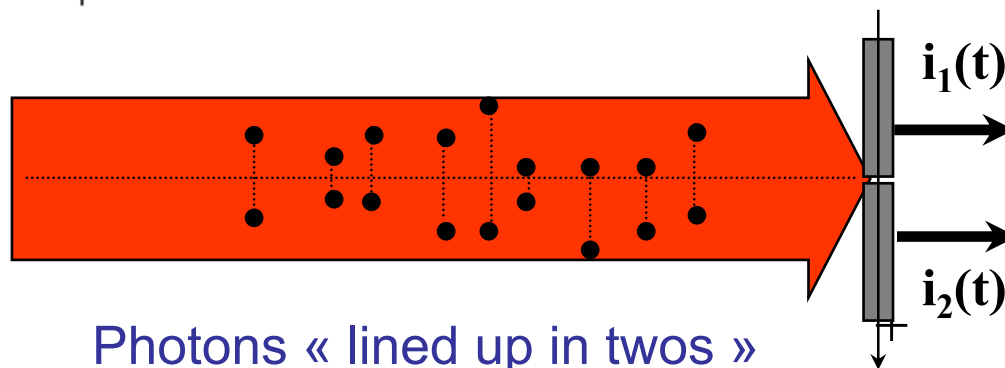
noise on  $i_1(t)$  or  $i_2(t)$

**-1.08 dB**

noise on  $i_1(t) - i_2(t)$

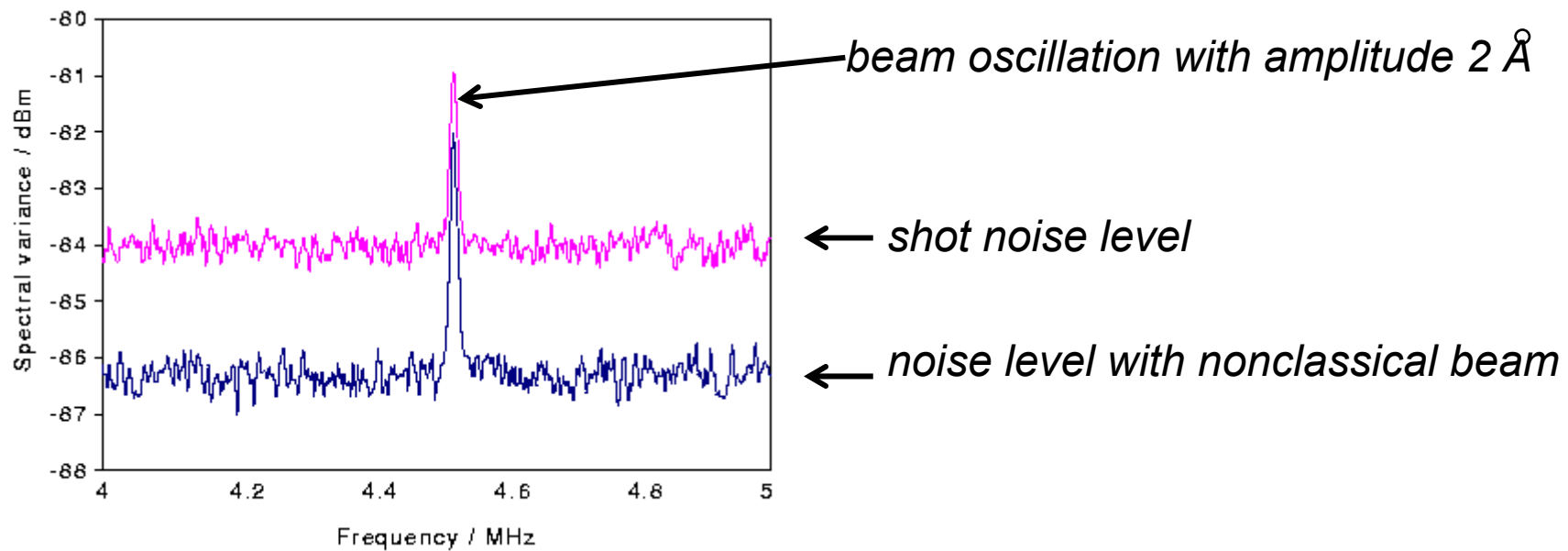
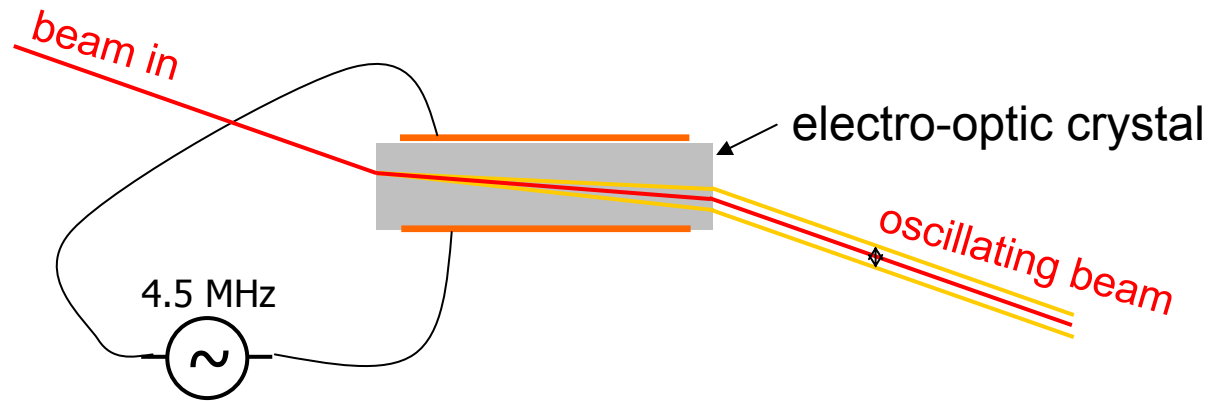
**-2.34 dB**

First light beam produced with nonclassical spatial effect,



Photons « lined up in twos »

# 1D small displacement measurement

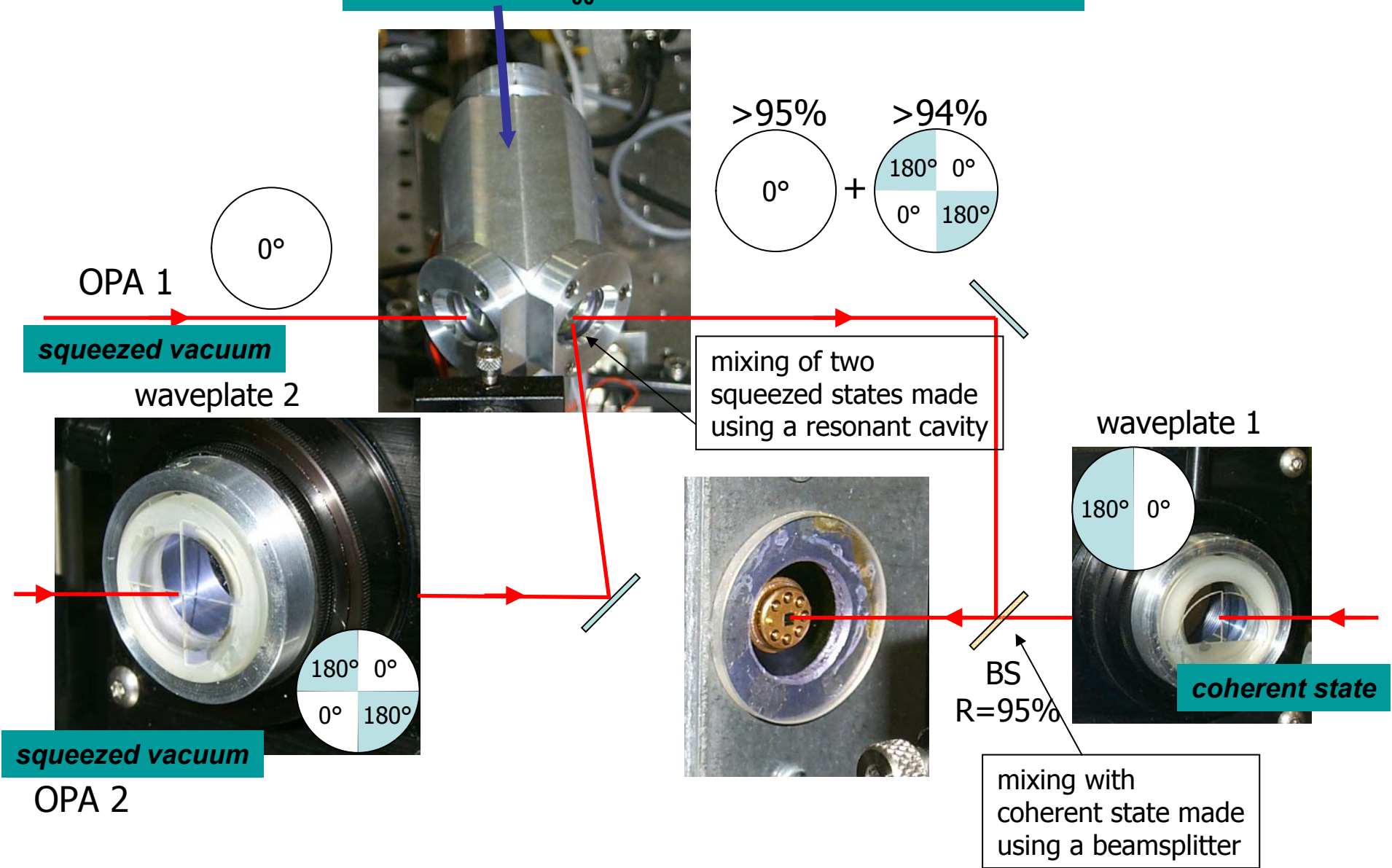


RBW=10 kHz

signal/noise enhancement factor :  
1.7

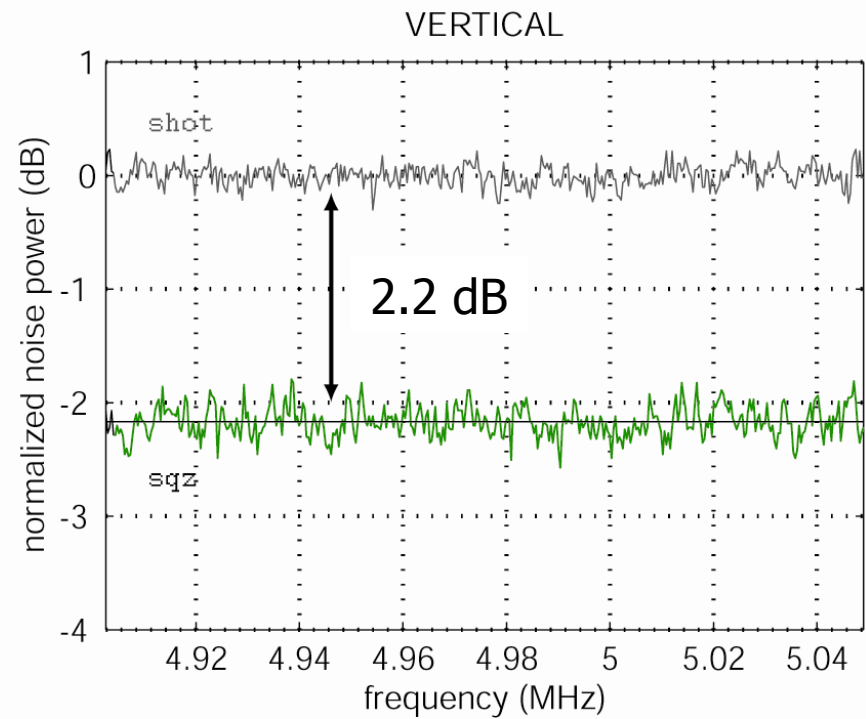
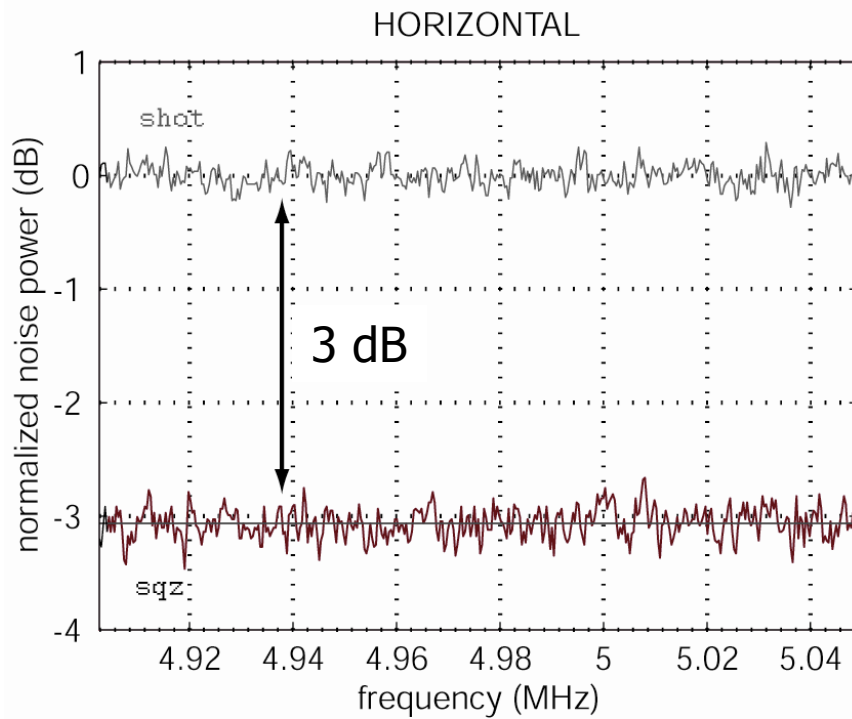
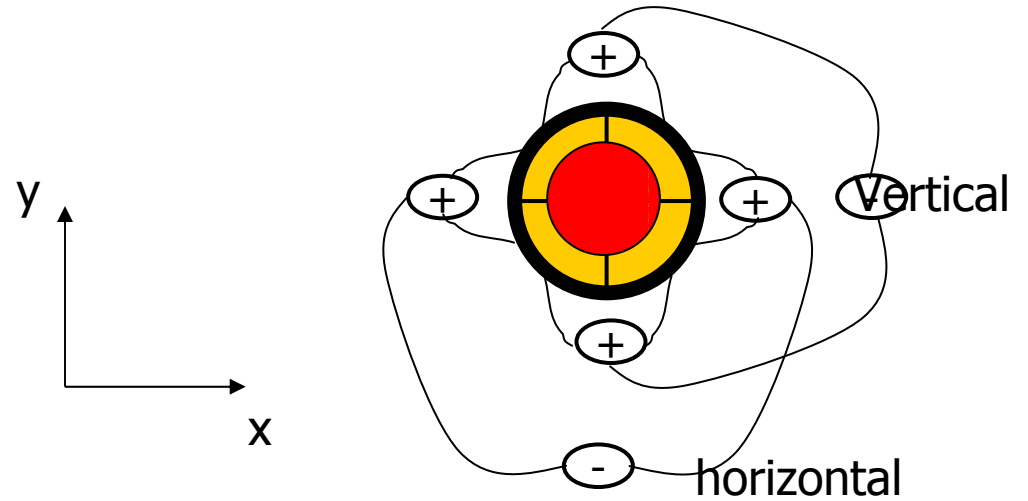
# Production of non-classical three-transverse mode light beam

High finesse Fabry-Perot ring cavity :  
transmits TEM<sub>00</sub> mode and reflects all the others

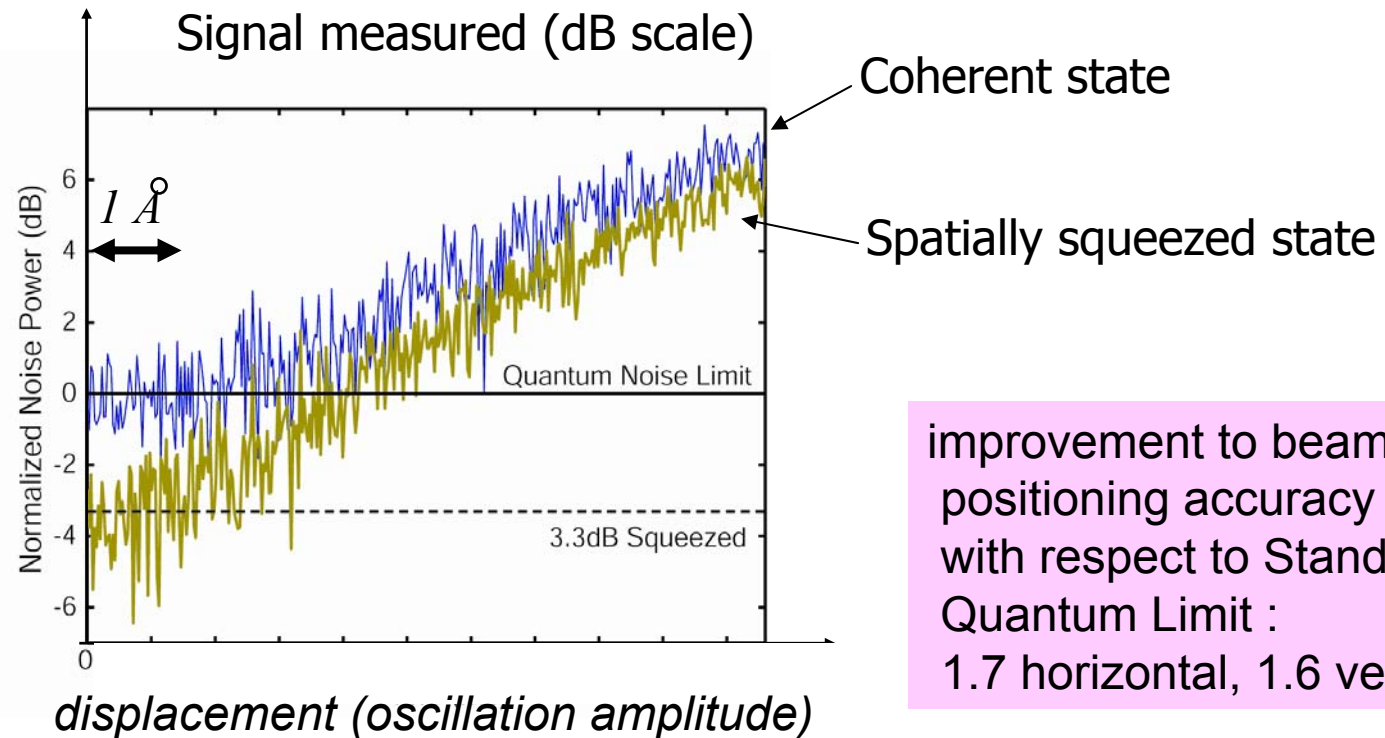


*First beam ever produced with*

- *multimode transverse squeezing*
- *4 quantum correlated zones*
- *two "quantum channels" encoded in transverse plane*



*Used to measure at the same time  
displacements in two dimensions  
below the shot noise limit*

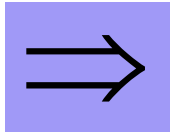


improvement to beam  
positioning accuracy  
with respect to Standard  
Quantum Limit :  
1.7 horizontal, 1.6 vertical

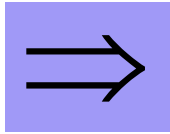
**N. Treps, N. Grosse, W. Bowen, C. Fabre, H. Bachor, P.K. Lam**  
**"The quantum laser pointer", *Science* 301, 940 (2003)**



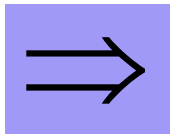
**Conclusion**



**Quantum noise, more than diffraction, gives the ultimate limit to the sensitivity of information extraction in an image**



**“Ordinary”, single mode squeezed light is not useful to enhance the sensitivity of this kind of measurement**



**Experimental implementations :**

- using two- or three- mode nonclassical state**
- using multimode OPOs**